**VEX Game Design**

**Time Schedule (Outline your tasks over the next 5 days):**

Click or tap here to enter text.

**What game object or objects will you use? Provide a description.**

 Click or tap here to enter text.

**What scoring devices/methods will you have?**

Click or tap here to enter text.

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Click or tap here to enter text.

**How will Autonomous be score and played (15 seconds programmed)?**

Click or tap here to enter text.

**How will match play be scored (1 minute 45 seconds)?**

Click or tap here to enter text.

**Is defense allowed in the game? If so how?**

Click or tap here to enter text.

**Provide an overview of your game. Include specific details.**

Click or tap here to enter text.

**Create an outline for your video:**

Click or tap here to enter text.

**Create a script for each element in your video (make sure you follow the instructions):**

Click or tap here to enter text.

**Reflect on your video:**

|  |  |  |
| --- | --- | --- |
| **Criteria** | **Pts (10pts)** | **Your reflection**  |
| Quality of your game: can this be a real VRC game that is affordable and easily constructed? |  |  |
| Is the game easy to understand and score? |  |  |
| Is the game interesting and creative? |  |  |
| Are the robots constructed using VEX parts, and can they function in the real world? |  |  |
| Quality of your animation: does it look professional? |  |  |
| Quality of sound: is the narration easy to understand and is the music mix clear and easy to hear? |  |  |
| Is the video well-produced: does it exhibit good editing, animation techniques, and use of music and narration? |  |  |